ICT Curriculum Map

Curriculum Intent

To create an ICT curriculum that:
- Allows learners to develop ideas, reflect and take creative risks.
- Develops learner's ability to creatively use a range of software to solve problems.
- Develops flexible, resilient students who are capable of safely navigating an ever-changing digital world.
- Develops learners who can appreciate the digital world around them and understand the features of safe, secure and responsible practice.

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 7	How can I stay safe online?	How does a computer work?	How do we program a computer?	How do we program a computer?	Why are spreadsheets useful?	How do we program a computer?
Year 8	How do we program a computer more efficiently?	How do we program a computer more efficiently?	Who are Heroes of Computing?	Why are databases useful?	How do we program a computer using text?	Why are multimedia products designed?
Year 9	Are computers taking over?	Why is accuracy important in programming?	How are apps and websites designed?	Does the camera lie?	How are digital graphics designed and made?	How are digital graphics designed and made?
Year 10	What makes an effective digital graphic?	What makes an effective digital graphic?	Externally Set Task	How does the media industry work?	How have computer games developed?	Exam Preparation
Year 11	What makes an effective computer game?	Externally Set Task	How are multimedia products used?	What makes an effective interactive multimedia product?	Externally Set Task	